UNIVERSAL DESIGN FOR LEARNING

Prioritizing Access

Creating the Conditions for Learner Agency

By Beth Stark, M.S.Ed., CPACC

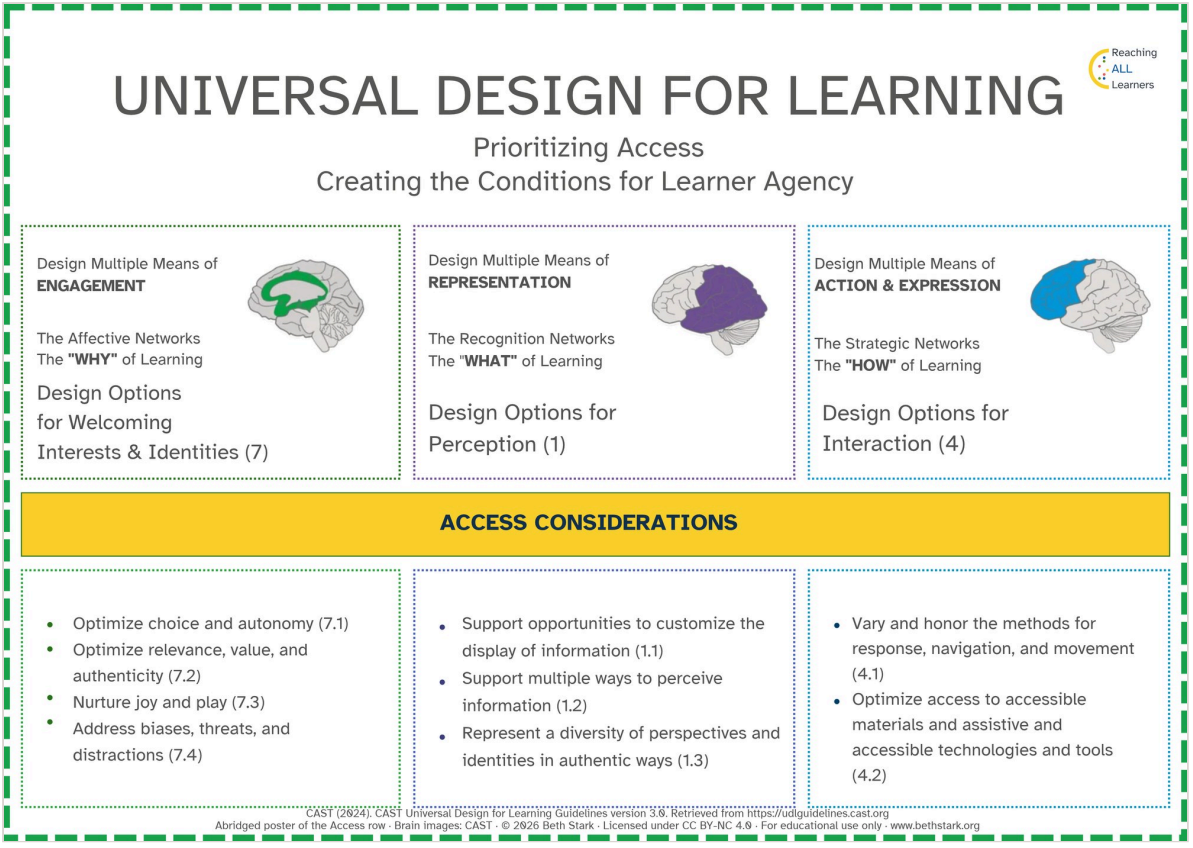
About This Resource

This is a shortened version of the CAST UDL Guidelines 3.0. It shows only the top row of the Guidelines, the Access row: one guideline from each of the three principles, with its considerations.

> **Source:** CAST (2024a). CAST Universal Design for Learning Guidelines version 3.0. Retrieved from https://udlguidelines.cast.org. The principle, guideline and consideration names on this page are CAST's own words. The UDL Guidelines are © CAST.

The full UDL Guidelines have nine guidelines and 36 considerations, across three rows: Access, Support and Executive Function.

Go to the full CAST UDL Guidelines (https://udlguidelines.cast.org/)



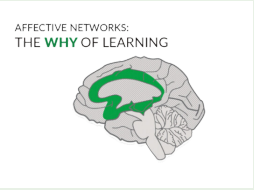
Reaching ALL Learners

Text Version

Access

The top row of the CAST UDL Guidelines 3.0. The Support and Executive Function rows are on the CAST UDL Guidelines website.

Design Multiple Means of Engagement

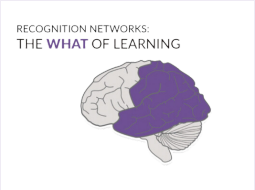


Affective networks: the why of learning

Design Options for Welcoming Interests & Identities (Guideline 7)

- Optimize choice and autonomy (Consideration 7.1)
- Optimize relevance, value, and authenticity (Consideration 7.2)
- Nurture joy and play (Consideration 7.3)
- Address biases, threats, and distractions (Consideration 7.4)

Design Multiple Means of Representation

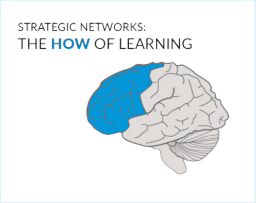


Recognition networks: the what of learning

Design Options for Perception (Guideline 1)

- Support opportunities to customize the display of information (Consideration 1.1)
- Support multiple ways to perceive information (Consideration 1.2)
- Represent a diversity of perspectives and identities in authentic ways (Consideration 1.3)

Design Multiple Means of Action & Expression



Strategic networks: the how of learning

Design Options for Interaction (Guideline 4)

- Vary and honor the methods for response, navigation, and movement (Consideration 4.1)
- Optimize access to accessible materials and assistive and accessible technologies and tools (Consideration 4.2)

> The principle, guideline and consideration names are CAST's own words from the UDL Guidelines 3.0, so they keep CAST's US spelling. The brain drawings and the network labels come from the poster. The CAST UDL Guidelines 3.0 website does not use these labels.

Reference

CAST (2024a). CAST Universal Design for Learning Guidelines version 3.0. Retrieved from udlguidelines.cast.org (https://udlguidelines.cast.org)

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